

Cumbræ-Craft: Answers!

Lesson One: Orienteering!

1. Cycling 2. The Wedge 3. Piers and Harbours 4. Garrison House 5. Cathedral of the Isles 6. Duncan Macrae 7. Andrew Goldie 8. Crocodile Rock 9. Marine Station 10. St Scotia Antarctic Expedition 11. Lion Rock 12. Ballochmartin Bay 13. Standing Stone 14. HMS Shearwater Memorial 15. Gladestone 16. Hush Hush 17. Fintry Bay Tearooms 18. War Memorial

Lesson Two: Vikings!

Order of letters for King Haakon's story: DEFHABGC

Lesson Three: Garrison House

Students have been asked to list some information from each time period they visit, so these answers are a bit more open to encourage exploration. Some examples of what they may record are below, but answers outwith these can still be correct.

1745: Housed Captain James Crawford, used for hunting smugglers, they had cannons and made gun slits in the wall

1819: Expanded and used as a family home by George Boyle, rent was paid for with a rose each July

1908: Remodelled by Robert Schultz, added a sunken garden

1942: Was used as a hospital during the war, patients came from Glasgow

2001: Burnt and damaged in a fire, no one yet knows what caused it

Present Day: Garrison house is restored, used for GP, Library, Council Offices, Cafe and Museum.

Lesson Four: Kirkton!

Part 1:

1. 1000 Years
2. It was built around the church.
3. The church.
4. Hunting.
5. It was taken down and rebuilt in Millport.

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Lesson Five: Marine Station

Part 1:

Classroom - Teaching, Learning, Classes

Conference Room - Conferences, Lectures, Meetings

Library - Research, Reading, Stocked with scientific books

Laboratory - Experiments, Research, Classes

Guest Room - People of all ages can stay while visiting

Part 2:

- 1. Cod populations are declining/collapsing due to overfishing.**
- 2. Off the west coast of Scotland.**
- 3. Lion's Mane, Bluefire, Barrel, Compass, Portugese Man-o'War, Moon Jellyfish.**
- 4. They migrate to sea.**
- 5. 4000 years old.**

Lesson Six: Cathedral of the Isles

Part 1:

- 1. George Frederick Boyle**
- 2. The amenities of the Cathedral's grounds, restorations to it's furniture, the work of the library**
- 3. 1876**
- 4. Near Garrison House**
- 5. As residence for students and choir boys**

Part 2:

Sort the pupils into 4 teams. Each team will build a different part of the new Cathedral; The Tower, The Church, The Residences and The Grounds. Aim to keep 3 of the teams roughly the same size, but only 2 or 3 students are needed for the grounds.

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Lesson 7: Snake Hunt!

Part 1 Facts:

- Visitors can dock boats for free in Millport Bay.
- The highest point on Cumbræ is Glaid Stane.
- Cumbræ has been inhabited since the Ice Age.
- Port a' Mhuilinn is Gaelic for Millport.
- Cumbræ, or Cumaradh, means 'place of the Cymric people'.
- Cumbræ is sometimes called 'Island of a Thousand Bicycles'.
- Before Millport, Cumbræ had two smaller settlements - Kirkton and Kames.
- Cumbræ has a smaller sister island called Little Cumbræ, or Wee Cumbræ.

Lesson 8: Riddle Hunt!

Riddle 1 - Viking Ships

Riddle 2 - Kirkton Church

Riddle 3 - Glaid stane

Riddle 4 - Lion Rock

Riddle 5 - Fintry Bay

Riddle 6 - HMS Shearwater

Riddle 7 - Hub

Riddle 8 - Garrison House

Riddle 9 - Marine Station

Riddle 10 - Cathedral