

Cumbræ-Craft: For Teachers!

Lesson 7: Snake Hunt Part 1

After all the pupils travel to the lesson, start a **15 Minute** timer. After it ends you can either:

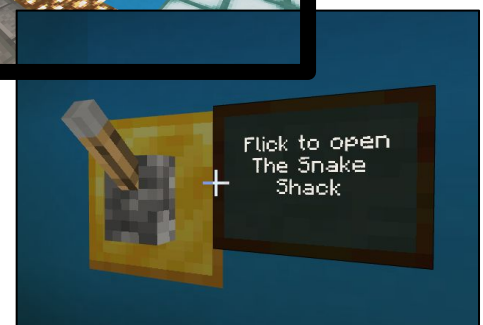
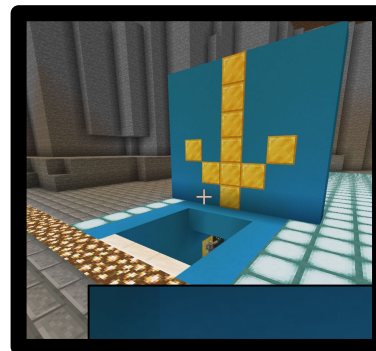
- Press the Lesson 7 - Part 2 button at the teachers section of the hub world
- Or press "T" then type `"/teleport @a 267 60 3926"`



Lesson 7: Snake Hunt Part 2

After you teleport all the students into the Snake Shack everyone will find themselves in this temple room.

For the students to begin this part of the lesson you will need to open up the first door. The teachers room can be found on either side of the snake statue on the second floor. Fly up here to make your way



On the left side you will see a golden arrow leading into a viewing booth for the first room. In that room will be the switch that will open the The Snake Shack for the pupils and the second part of the lesson will begin