

## Lynn Glen Walk

Distance 2miles / 3.5km



Start from The Cross and go down Main Street to cross Roche Way into Vennel Street. At the end turn right, cross a bridge then turn right again into the road to Saltcoats. Take care crossing the Lynn Bridge over the Caaf Water and watch for the start of the path on your right.

(For a shorter walk there is a car park on the town side of the Lynn Bridge.) Shortly after the start of the walk a path dips to the right to where stepping-stones formerly offered a crossing. Continue on the south bank of the Caaf Water to pass a picturesque waterfall where a lade and the remains of a mill can be spotted. The glen is the home of birch, hazel and rowan with the burn attracting wagtails, dippers and the occasional kingfisher.

At the head of the walk a bridge crosses to Pinnioch's Point or Peden's Pulpit after the wandering Covenanting preacher who is said to have delivered sermons from this commanding rock.

The walk returns on the north side of the glen passing West Lynn which was the home of Dalry-born artist George Houston (1869 – 1947).



## ABOUT DALRY

Dalry appears to owe its birth to a market charter of 1681. Seventy years later it is shown on maps as 'quite a substantial place irregularly developed between the Rye and Caaf Waters'. By 1800 it housed around 800 people mainly employed in silk and cotton manufacture. With the railway came heavy industry – ironworks, coal mining, brickworks and limeworks. The relics of these industries can still be seen in and around the town.



### Know the Code before you go ...

Enjoy Scotland's outdoors - responsibly!

Everyone has the right to be on most land and inland water providing they act responsibly. Your access rights and responsibilities are explained fully in the Scottish Outdoor Access Code.

Whether you're in the outdoors or managing the outdoors, the key things are to:

- take responsibility for your own actions
- respect the interests of other people
- care for the environment.

Find out more by visiting [www.outdooraccess-scotland.com](http://www.outdooraccess-scotland.com) or phoning your local Scottish Natural Heritage office.



# Dalry Walks



[www.ayrshirepaths.org.uk](http://www.ayrshirepaths.org.uk)

## Baidlandhill Walk

Distance 7.5 miles / 12 km ●●



Start from the historic centre of Dalry at The Cross where the 50m spire of St Margaret's Church dominates the scene. Other buildings include the crow-stepped bank, the library in the former town hall and the Trinity Church. Most date from the 1850s. The granite Biggart Fountain is also worth noting.

Leave The Cross via North Street and cross Roche Way into James Street. At the end go right into West Kilbride Road to turn right into Wingfaulds Road at the end of the cemetery. This shortly becomes a pleasant country road and after about half a mile bear left at a gate into a lane which is known locally as the Velvet Path. Continue until you meet the public road and turn right to pass Baidland Mill. At the T-junction turn left and steadily rise for over a mile to climb the stiles just before Baidlandhill Farm.

The views are panoramic, particularly into the Firth of Clyde. A short detour up to the masts gives an even grander outlook.

Follow the track into a conifer forest and out of it again to the remote homestead of Wardlaw. Continue the descent turning left on the public road to pass Auldmuir and Baidland Mains before re-entering the Velvet Path to retrace your route to Dalry. (Alternatively you can return by the second part of the Velvet Path Walk)

## The Doggartland Walk

Distance 2.5 miles / 4 km ●●

From The Cross continue into North Street bearing right at the main junction into the road to Kilbirnie. Continue for about half a mile and turn left immediately past Johnstone Castings. (Do not cross the Rye Water bridge.) Very soon this becomes a pleasant woodland path which soon climbs to leave the burn. Keep right at a fork in the path.

The path, known locally as the Doggartland, continues to rejoin the public road just before Flashwood Farm. Note the old limekiln on your right just at the gate. It is a memorial to a dead industry once important in this area. Cross Flashwood Bridge, turn left and follow the Putyan Burn with little waterfalls downhill back to Dalry.



### Please Note

As all the walks have sections on working farmland you should be prepared for muddy lengths if the weather has been wet. Stout footwear is recommended.

## The Velvet Path Walk

Distance 2.75 miles / 4.5 km ○○

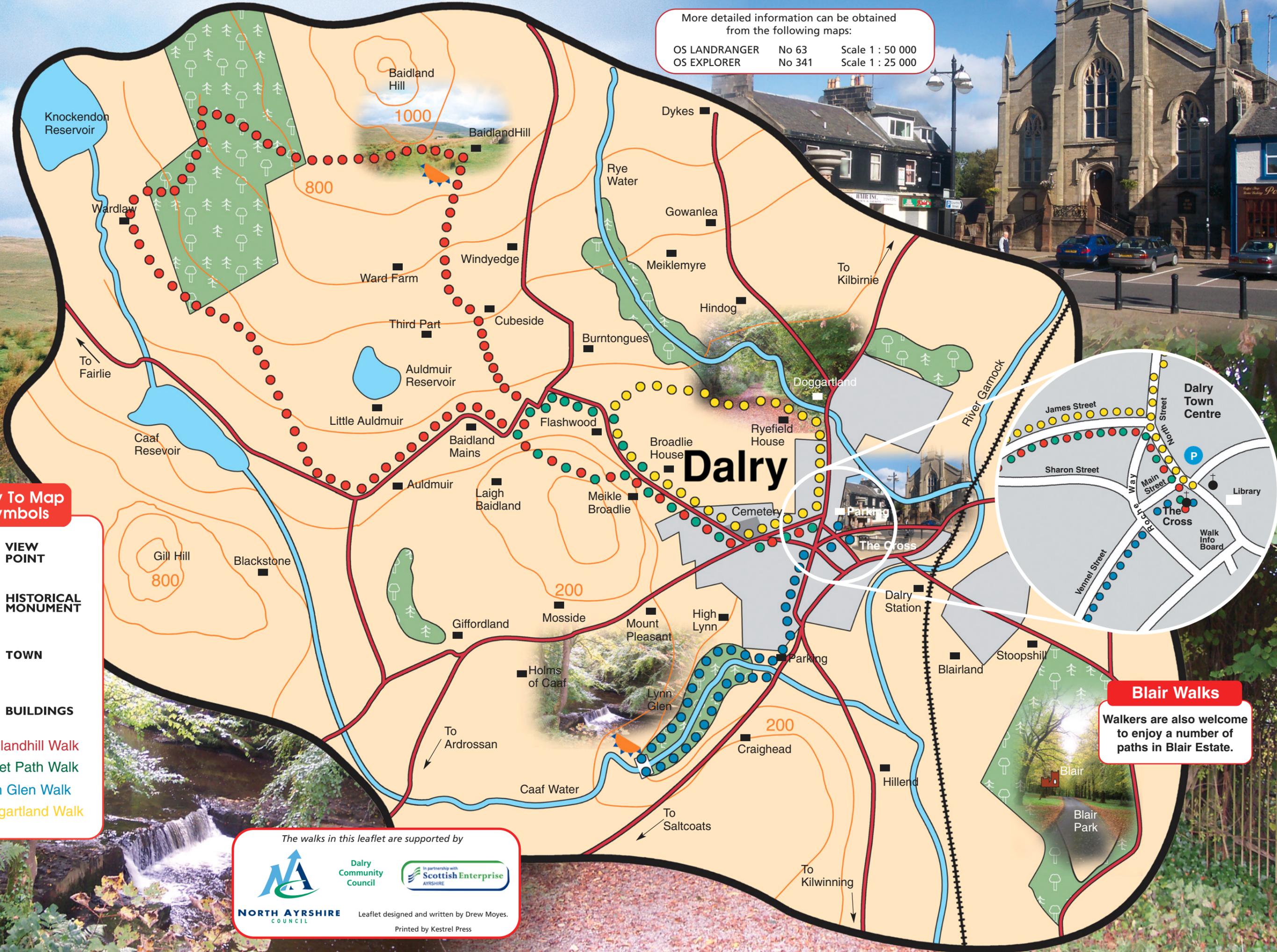
This is a short walk which sets out on the same route as the Baidlandhill Walk – follow as detailed. Shortly before you turn left onto the track you may spot the remains of an old bridge over to Broadlie House which sits up amongst the trees. There are one or two little waterfalls on the Putyan Burn close by.

The Velvet Path gained its name when it was a green, grass-carpeted track. This pleasant lane through old hedgerows rises slowly to meet a road after about half a mile. Turn right and pass Baidland Mill before the junction where you turn right and keep right to eventually pass Flashwood farm where you join the return route from the Doggartland Walk. Shortly you pass the entrance to the Velvet Path and retrace the route back to Dalry.

(An alternative is to turn left over Flashwood Bridge and return via the Doggartland Walk by going through the gate at the old limekiln. You will be doing this walk in reverse but it is a straight forward descent to the main Kilbirnie road where you turn right to continue to The Cross. This will give you a walk of about 4 miles.)



More detailed information can be obtained from the following maps:  
 OS LANDRANGER No 63 Scale 1 : 50 000  
 OS EXPLORER No 341 Scale 1 : 25 000



**Key To Map Symbols**

- VIEW POINT**
- HISTORICAL MONUMENT**
- TOWN**
- BUILDINGS**
- Baidlandhill Walk**
- Velvet Path Walk**
- Lynn Glen Walk**
- Doggartland Walk**

**Blair Walks**

Walkers are also welcome to enjoy a number of paths in Blair Estate.

The walks in this leaflet are supported by

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